

## Amendment to the Claims

1. (Currently Amended) A gaming method, comprising:  
receiving funds from a player for use on a gaming device;  
receiving a credit value selection from the player, wherein the value of each credit is a fractional denomination of standard currency denominations;  
converting the funds received from the player into credits corresponding to the selected credit value, ~~wherein each credit has a value less than a smallest denomination for standard currency;~~  
displaying the credits on the gaming device to the player;  
receiving a player's wager, wherein the player wager comprises one or more of the credits, and  
~~the player's wager does not have a total value equal to standard currency denominations;~~ and  
presenting a game of chance to the player in exchange for the player's wager.

2-9 (Canceled)

10. (Currently Amended) The gaming method of claim 9~~1~~, wherein the credits are expressed as decimals.

11. (Currently Amended) The gaming method of claim 9~~1~~, wherein the credits are expressed as fractions.

12-14 (Canceled)

15. (Previously presented) The gaming method of claim 1, further comprising setting a maximum credit value.

16. (Previously presented) The gaming method of claim 1, further comprising setting a minimum credit value.

17. (Previously presented) The gaming method of claim 1, further comprising setting an incremental rate by which the player can increase or decrease the credit value.

18-19 (Canceled)

20. (Previously presented) A gaming method, comprising:  
receiving funds from the player for use on a gaming device;  
receiving player input selecting a credit value that is less than a smallest denomination for standard currency;  
determining a number of credits available for wagering based upon both the funds received from the player and the credit value selected by the player;  
displaying the credits on the gaming device to the player;  
receiving a player's wager, wherein the player's wager comprises one or more credits, and the player's wager does not have a total value equal to standard currency denominations; and  
presenting a game of chance to the player in exchange for the player's wager.

21-22 (Canceled)

23. (Previously presented) The gaming method of claim 20, further comprising setting a maximum credit value.

24. (Previously presented) The gaming method of claim 20, further comprising setting a minimum credit value.

25-28 (Canceled)

29. (Previously presented) The gaming method of claim 20, further comprising scaling a pay table according to the credit value selected by the player.

30-32 (Canceled)

33. (Currently Amended) A gaming device, comprising:

a game display adapted to present a game of chance to a player;

a player input device for selecting a credit value and playing the game, the credit value being less than a smallest denomination for standard currency;

a value acceptor configured to accept a voucher having a value from the player;

a controller in communication with the value acceptor, the controller configured to determine a number of credits available for play by dividing the value of the voucher by the credit value, ~~the credit value being less than a smallest denomination for standard currency,~~ and

wherein the controller is configured to allow the player to play a game with a wager comprising one or more credits, and the wager does not have a total value equivalent to standard currency denominations; and

a display for presenting the number of available credits.

34-35 (Canceled)

36. (Previously presented) The gaming device of claim 33, wherein the controller is configured to allow a game operator to set a maximum and minimum credit value.

37-38 (Canceled)

39. (Previously presented) The gaming device of claim 33, further comprising a voucher printer.

40. (Canceled)

41. (Currently Amended) A gaming device, comprising:

a game display configured to present a player with a game of chance;

a value acceptor configured to accept funds via a voucher;

an input device configured to allow a player to select a credit value;  
the credit value being ~~less than a smallest denomination for~~ associated with a  
non-standard currency denomination;  
a controller configured to store the credit value selected by the player; and  
accepting a wager for the game of chance, wherein the wager comprises one or  
more credits, and the wager does not have a total value equal to standard currency  
denominations.

42. (Canceled)

43. (Previously presented) The gaming device of claim 41, wherein the controller  
is configured to allow an operator to set a maximum and minimum credit value.

44-45 (Canceled)

46. (Previously presented) The gaming device of claim 41, further comprising a  
display configured to display a number of full and partial credits available for play to the  
player.

47. (Canceled)

48. (Previously presented) The gaming device of claim 33, wherein the standard  
currency denomination is a coin selected from the group consisting of \$0.01 , \$0.05,  
\$0.10, \$0.25, and \$1.00.

49. (Currently Amended) The method of claim 1, wherein ~~the smallest-~~  
~~denomination for standard currency~~ the credit value is a fraction of \$0.01.

50. (Previously presented) The method of claim 1, wherein the standard currency  
denominations are \$0.01, \$0.05, \$0.10, \$0.25, or \$1.00.

51. (Currently Amended) The method of claim 20, wherein ~~the smallest denomination for standard currency~~ the credit value is a fraction of \$0.01.

52. (Previously presented) The method of claim 20, wherein the standard currency denominations are \$0.01, \$0.05, \$0.10, \$0.25, or \$1.00.

53. (Currently Amended) The gaming device of claim 33, wherein ~~the smallest denomination for standard currency~~ the credit value is a fraction of \$0.01.

54. (Previously presented) The gaming device of claim 33, wherein the standard currency denominations are \$0.01, \$0.05, \$0.10, \$0.25, or \$1.00.

55. (Currently Amended) The gaming device of claim 41, wherein ~~the smallest denomination for standard currency~~ the credit value is a fraction of \$0.01.

56. (Previously presented) The gaming device of claim 41, wherein the standard currency denominations are \$0.01, \$0.05, \$0.10, \$0.25, or \$1.00.